

Scout's Name: _____

FIRST YEAR CAMPER MERIT BADGE SIGN-UP FORM

ORIGINAL Form – PLEASE TURN IN

The Troop 10 leaders have found that these are the most appropriate badges to work on as a first year camper.
FOR A PDF FORM YOU CAN COMPLETE WITH YOUR COMPUTER, GO HERE: <http://bsatroop10.org/BartleMBSselection2010.pdf>

Note: You can also complete Art, Basketry, Leatherwork, Pottery, Sculpture, and Wood Carving Merit Badges in the campsite during your free time. If you are even possibly going to want to complete any one or all of these badges in your free time, indicate them in the area below.

First Week Merit Badge Classes:

8:30am Geology
(Note: Plan on bringing rock collection to camp)

9:30am First Year Camper Program

10:30am First Year Camper Program

2:00pm Environmental Science
(Note: Pre-work highly recommended)

3:00pm Swimming**
(Note: Street Clothes Required)

Second Week Merit Badge Classes:

8:30am Mammal Study

9:30am First Year Camper Program

10:30am First Year Camper Program

2:00pm Environmental Science
(Note: Pre-work highly recommended)

3:00pm Swimming**
(Note: Street Clothes Required)

The order of these classes may change

****If you have already completed Swimming Merit Badge – You will take Forestry Merit Badge**

Mile Swim: YES NO

(Mile Swim requires 4 days of training at the pool 1-2pm and then swim 1 mile.
This is not a merit badge. You will receive an award patch)

Please fill this form out and return it at the Merit Badge Sign Up on Monday, April 5th at PSMS.

Scout's Name: _____

FIRST YEAR CAMPER MERIT BADGE SIGN-UP FORM

DUPLICATE FORM – FOR YOUR RECORDS

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PLEASE COMPLETE THIS FORM AND KEEP FOR YOUR RECORDS

Scout's Name: _____

MERIT BADGE SIGN-UP FORM

(Not for first year scouts)

ORIGINAL Form – PLEASE TURN IN

FOR A PDF FORM YOU CAN COMPLETE WITH YOUR COMPUTER, GO HERE: <http://bsatrop10.org/BartleMBSselection2010.pdf>

Each Scout going to camp will sign up for and attend Merit Badge classes. Please use the Merit Badge Schedule and fill in below, those badges you want to take. Be aware that some badges take three days (3) to complete while others take six days (6). There is a make-up day on the last full day of Camp. **Please print clearly...**

This year the Troop will be turning in a computerized form when we register on Day #1. These forms will list all of the Badges you have selected. We will still participate in the Lottery for the Lakefront Badges, Rifle & Climbing Badges. It is VERY IMPORTANT that you indicate ALTERNATE Badges!!! This also pertains to the "OPEN" Craft Badges. You MUST list these if you think you might want to take them as well.

All Scouts MUST sign up for at least 4 Merit Badges (NOT INCLUDING the Craft Badges listed below). Eagle Scouts MUST sign up for at least 2 Merit Badges. As you select Merit Badges PLAN ACCORDINGLY... You should not choose a Lakefront Badge followed by a Badge that is FAR AWAY like Rifle, Climbing or Shotgun. There is not enough time to get from one place to the next. The 10:30am & 4:00pm Merit Badges conflict with the Troop Free Swim & Warrior Tribal Dance Practice.

Note: Art, Basketry, Indian Lore, Leatherwork, Pottery, Sculpture, and Wood Carving Merit Badges SHOULD NOT BE LISTED in the 8:30am-4:00pm schedule. These can be completed in the campsite during your free time. If you are even possibly going to want to complete any one or all of these badges in your free time, indicate them in the area below.

First Week Merit Badge Classes:

8:30am _____

9:30am _____

10:30am _____

(Note: conflicts with Troop Free Swim & Warrior Dance Practice)

2:00pm _____

3:00pm _____

4:00pm _____

(Note: conflicts with Troop Free Swim & Warrior Dance Practice)

Alternate 1 _____

Alternate 3 _____

Alternate 5 _____

Second Week Merit Badge Classes:

8:30am _____

9:30am _____

10:30am _____

(Note: conflicts with Troop Free Swim & Warrior Dance Practice)

2:00pm _____

3:00pm _____

4:00pm _____

(Note: conflicts with Troop Free Swim & Warrior Dance Practice)

Alternate 2 _____

Alternate 4 _____

Alternate 6 _____

Mile Swim: YES NO

CRAFT BADGES: Indicate Any & All that you might consider taking

Art

Basketry

Indian Lore

Leatherwork

Pottery

Sculpture

Wood Carving

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CRAFT BADGES: Indicate Any & All that you might consider taking

Art	Basketry	Indian Lore	Leatherwork
Pottery	Sculpture	Wood Carving	

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